

## KEY SUPPLIES CHECKLIST

Members should maintain a list and keep on hand key supplies and inventory needed for 96 hours. Critical supplies and suggested action items are listed below for reference.

### Food and Water

- Frozen foods, non-perishables, and ready-to-eat meals (e.g., pastas; sauces; mac & cheese; frozen pizza, burgers, hot dogs, chicken fingers, vegetables; powdered milk and eggs, tuna)
- Cold prep items
- Bottled water
- Five-gallon jug of water

### Oxygen

- Top off oxygen tanks
- Assess and order additional portable tank inventory as needed

### Generators/Fuel/Power

- Top off fuel for generators
- Reserve generators if in disaster area
- Battery charged lanterns to finish (or start) emergency surgeries/procedures
- Create charging stations (IV pumps, phone, radio, tablets, etc.) and charge all battery-powered equipment
- Battery-powered suction

### Hoteling Items

- Bedding items (e.g., mattresses, cots, air mattresses, blankets, pillows, linen)
- Clothing and toiletries (e.g., scrub wear, soaps)
- Cleaning supplies (e.g., mops, disinfection chemicals, janitorial supplies, trash and red bags, mortuary supplies, tarpaulins, buckets, and fans for drying)
- Bells for nurse calls
- Dry ice or ice-making equipment
- Five-gallon jug of water for toilet flushing

### Medical Supplies

- Medical gases, ventilators, intubation and respiratory circuits, masks, tubing
- Intravenous and dialysis solutions
- Pharmaceutical supplies (i.e., antibiotics, antitoxins, pain management)
- Barrier protection supplies (i.e., N-95 masks, Level III and Level IV gowns, head and shoe coverings, face shields, nitrile and surgical-quality gloves)
- Core commodity medical surgical items – PAR stock/LUM items for general nursing use; hospitals with LUM programs must anticipate at least 96 hours of no support from their medical surgical distributor
- Blood products (O-, A+, FFP, and other majority types with shelf life >4 days) must be stocked and rotated to maintain viable supply

#### ► TIP:

Slowly stockpile these supplies during times of allocation